

Understanding the World

- Talk about the origin of traditional tales
- Chinese New Year
- Compare house past and present. How have they changed, how were they built?
- Explore story settings, compare to where we live.
- Explore and experiment with materials linked to The Three Little Pigs. E.g. Which materials would make the best roof?



Physical Development

- Dough disco / Wake up shake up / scarf dancing
- Cutting curved/zig zag lines to develop scissor control.
- Play games to control a ball in different ways.
- PE- Throwing and Catching, Ball skills.
- Copy the stages to draw pictures accurately.
- Use tweezers, paint brushes, pens and pencils with more control through craft and writing table activities.
- Build assault courses in outside area to balance and climb.



Personal, Social and Emotional Development

- Jigsaw unit: Dreams and Goals- Aspirations, how to achieve goals and understanding the emotions that go with this.
- Literacy link: Explore the feelings and actions of different characters within traditional tales.

Computing

- Purple Mash:
- Mouse and track pad skills
 - Drawing
 - Computer safety



Literacy

Nursery Rhymes:

- FS1: The wheels on the bus, Humpty Dumpty, If your happy and you know it
- FS2: Skinnamarinki, There was an old lady who swallowed a fly

Key Stories:

- FS1: Goldilocks and the Three Bears, Rosie's Walk by Pat Hutchins, The Hare and the Tortoise, Lost and Found – Oliver Jeffers, Gingerbread Man
- FS2: The Three Little Pigs, The Gingerbread Man, Room on the Broom - Julia Donaldson

Foundation Stage Curriculum Map Spring Term 1 2025



Expressive Arts and Design

- Role play area resourced for acting out traditional tales.
- Junk modelling to make pigs house/a house for Goldilocks.
 - Collage the Ugly Duckling.
 - Craft activities to make animals and objects from stories.
 - Use a selection of percussion instruments in nursery rhyme area.
 - Make Chinese New Year lanterns and dragons.
 - Weekly music lesson (Charanga).

Mathematics

White Rose Maths:

- FS1: Numbers 3,4 and 5- Subitising and composition.
- FS2: Alive in 5, Mass and Capacity, Growing 6,7,8.
- Practise writing numbers 1-10
- 3D shape
- Counting up to 20.
- 1 more/1 less
- Counting back from 15
- Measures

Communication and Language

- Act out, retell and sequence story. Ask and answer questions related to the story.
- During carpet times, story time, jigsaw and when playing in the home corner, encourage children to speak in full sentences and use conjunctions such as and /because.
- Play a variety of speaking and listening games, e.g., talking stick, roll a ball, Simon Says.
- Retell stories and act out in the home corner using masks and lolly stick puppets.