

## Understanding the World

- Story settings
- Talk about the origin of traditional tales.
- Chinese New Year
- Compare house past and present. How have they changed, how were they built?
- Explore story settings, compare to where we live.
- Explore and experiment with materials linked to The Three Little Pigs. E.g. which materials would make the best roof?



## Personal, Social and Emotional Development

- Jigsaw unit: Dreams and Goals)- Aspirations, how to achieve goals and understanding the emotions that go with this.
- Explore the feelings and actions of different characters within traditional tales.



## Literacy

### Nursery Rhymes:

FS1: The wheels on the bus, Humpty Dumpty, If you're happy and you know it  
FS2: Skinnamarinki. There was an old lady who swallowed a fly.

### Key Stories:

FS1: Goldilocks and the Three Bears.  
Rosie's Walk by Pat Hutchins. The Hare and the Tortoise. Lost and Found – Oliver Jeffers. Gingerbread Man  
FS2: The Three Little Pigs. The Gingerbread Man . Room on the Broom By Julia Donaldson

## Physical Development

- Dough disco / Wake up shake up / scarf dancing
- Cutting curved / zig zag lines to develop scissor control.
- Play games to control a ball in different ways.
- PE - Climb and balance.
- Copy the stages to draw pictures accurately.
- Use tweezers, paint brushes, pens and pencils with more control through craft and writing table activities.
- Build assault courses in outside area to balance and climb.



# Foundation Stage Curriculum Map Spring Term 1 2024



## Expressive Arts and Design

- Role play area resourced for acting out traditional tales.
- Junk modelling to make pigs house/a house for Goldilocks
- Collage the Ugly Duckling.
- Craft activities to make animals and objects from stories.
- Use a selection of percussion instruments in nursery rhyme area.
- Make Chinese New Year lanterns and dragons.
- Weekly music lesson (Charanga)

## Mathematics

### White Rose Maths:

- FS1: Numbers 3, 4 and 5- Subitising and composition.
- FS2: Alive in 5, Mass and Capacity, Growing 6, 7, 8.
- Practise writing numbers 1-10
- Odd/even activities.
- Recognition and counting 1-8.
- 1 more/1 less
- Doubling to 8
- Capacity

## Communication and Language

- Act out, retell and sequence story. Ask and answer questions related to the story.
- During carpet times, story time, jigsaw and when playing in the home corner, encourage children to speak in full sentences and use conjunctions such as and /because.
- Play a variety of speaking and listening games, e.g. talking stick, roll a ball, Simon Says.
- Retell stories and act out in the home corner using masks and lolly stick puppets.